

INSTRUMENTAL MUSIC CONSERVATORY – STRINGS & ORCHESTRA PROGRAM (Grades 9-12)

An entry into the lottery for this conservatory can only be added if the applicant scores an average of 3 points or higher.

Applicant Name _____ Applicant Number _____ Incoming Grade _____

Criteria	1	2	3	4	5	Score #1	Score #2	Score #3
Tone Quality	Tone is not at all focused, clear, or centered in any range.	The tone is often not focused, clear, or centered, regardless of the range being played, significantly detracting from the overall performance.	Tone is often focused, clear, and centered, but sometimes the tone is uncontrolled in the normal playing range. Extremes in range are usually uncontrolled. Occasionally the tone quality detracts from overall performance.	Tone is focused, clear, and centered through the normal playing range of the instrument. Extremes in range sometimes cause tone to be less controlled. Tone quality typically does not detract from the performance.	Tone is consistently focused, clear, and centered throughout the range of the instrument. Tone has professional quality.			
Note Accuracy	Few to no accurate notes, severely detracting from the performance.	Several wrong notes consistently detract from the performance.	A few inaccurate notes are played, detracting somewhat from the overall performance.	An occasional inaccurate note is played, but does not detract from overall performance.	Notes are consistently accurate.			
Pitch & Intonation	Consistently inaccurate pitches.	Very few accurate or secure pitches.	Some accurate pitches, but there are frequent and/or repeated errors.	An occasional isolated error; most of the time pitch is accurate and secure.	Virtually no errors.			
Rhythm	The beat is constantly erratic and rhythms are inaccurate, severely detracting from the performance	The beat is erratic and rhythms are seldom accurate, detracting significantly from the overall performance.	The beat is somewhat erratic. Some rhythms are accurate. Frequent or repeated duration errors. Rhythm problems occasionally detract from the overall performance.	The beat is secure and the rhythms are mostly accurate. There are a few duration errors, but these do not detract from the overall performance.	The beat is secure and the rhythms are accurate for the style of music being played.			
Articulation / Shifting / Bowings	Does not perform with any articulation variety and shifting. Slurs and bowings are at a rudimentary level.	Performs mostly in first position without attempting any shifts. Slurs and bowings marked in the music are not usually observed.	Attempts the shifts and bowings but often overshoots or undershoots the shift, plays wrong fingerings/open strings, or makes bowing mistakes.	Attacks are usually secure, though there might be an isolated error. Markings, fingerings and shifts are executed accurately as directed by the score.	Secure attacks. Markings (staccato, legato, slur, accents, etc.), shifts and fingerings are executed accurately as directed by the score.			
Expression & Style/Vibrato	No demonstration of vibrato, expression, or style at all.	Rarely demonstrates vibrato, expression and style.	Sometimes performs with vibrato and style that is indicated in the score.	Typically performs with vibrato and style that is indicated in the score.	Performs with a creative vibrato and style in response to the score.			

FEEDBACK RUBRIC

Phrasing	Performance has no phrasing or musical style.	Phrasing is rarely discernable and/or rarely sensitive to musical style.	Phrasing is usually consistent and occasionally sensitive to the style of music being played.	Phrasing is usually consistent and sensitive to the style of music being played.	Phrasing is always consistent and sensitive to the style of music being played.			
Dynamics	Performed dynamic markings not accurate.	Performed dynamic markings rarely accurate.	Performed dynamic markings fluctuate but can be discerned.	Performed dynamic markings are mostly accurate and consistent.	Performed dynamic markings are clear, consistent, and reflect an accurate interpretation of the style of music being played.			
					Total			
					AVERAGE:			